**ALPHA:**

**Robert**

* ~~.make the player rotate - Robert~~
* ~~.make shooting where player is looking - Robert~~
* ~~.set ceiling - Robert~~
* ~~.fix jump speed - Robert~~
* ~~Fixed bullet shooting with rotation~~

**Matthew**

* ~~.create win conditions - Matthew~~
* ~~.add bullet limit - Matthew~~
* ~~.Enemy waves - Matthew~~
* ~~Stop spawning when you win - Matthew~~
* ~~Basic kill counter - Matthew~~
* ~~Basic player Movement - Matthew~~
* ~~Basic shooting - Matthew~~
* ~~All colliders - Matthew~~
* ~~Enemy attacking player - Matthew~~

**Sergio**

* ~~Power-up spawning - Sergio~~
* ~~Power-Up code- Sergio~~
* ~~Camera Follow Player - Sergio~~
* ~~Map Design - Sergio~~

**Signed:**

Matthew Keenan B00160049



Robert Melciu B00166345

Sergio Garcia B00165542

